



Introduction to WebObjects Tools

Session 702





Introduction to WebObjects Tools

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What You Will Learn

- What are the tools used to build WebObjects Applications
- How to build a basic application



WebObjects Tools

- Project Builder
- WebObjects Builder
- EOModeler
- EOBeanBuilder
- RuleEditor



EOModeler Introduction

- What is an EOModel?
- What does EOModeler offer to *you*?



Project Builder Introduction

- Create a new Project
- Examine the Resources
- Compile a Project
- Launch an Application



WebObjects Builder Introduction

- Edit the Components in our Project
- Show path view for HTML selection and manipulation
- Show binding validation



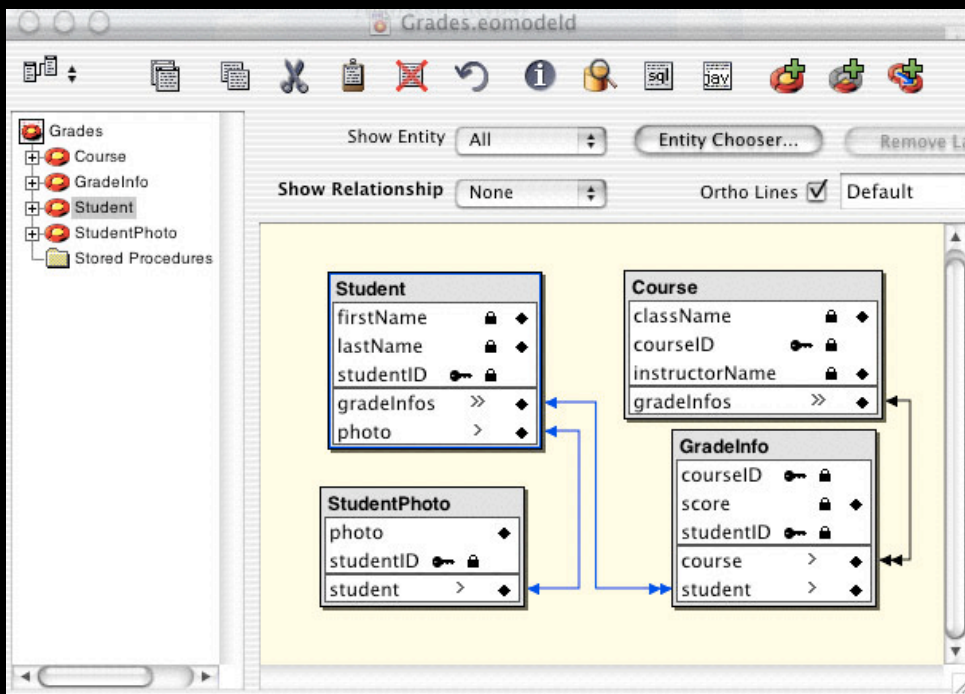
Example: A Common Web App



- Real Estate Application: Query and list information on houses, prices, etc.



EOModeler



- Manages an EOModel
- Provides persistent data store connectivity
- Maps data into objects
- Defines relationships

Enterprise Objects (EOs) are Java objects which represent records in a data store



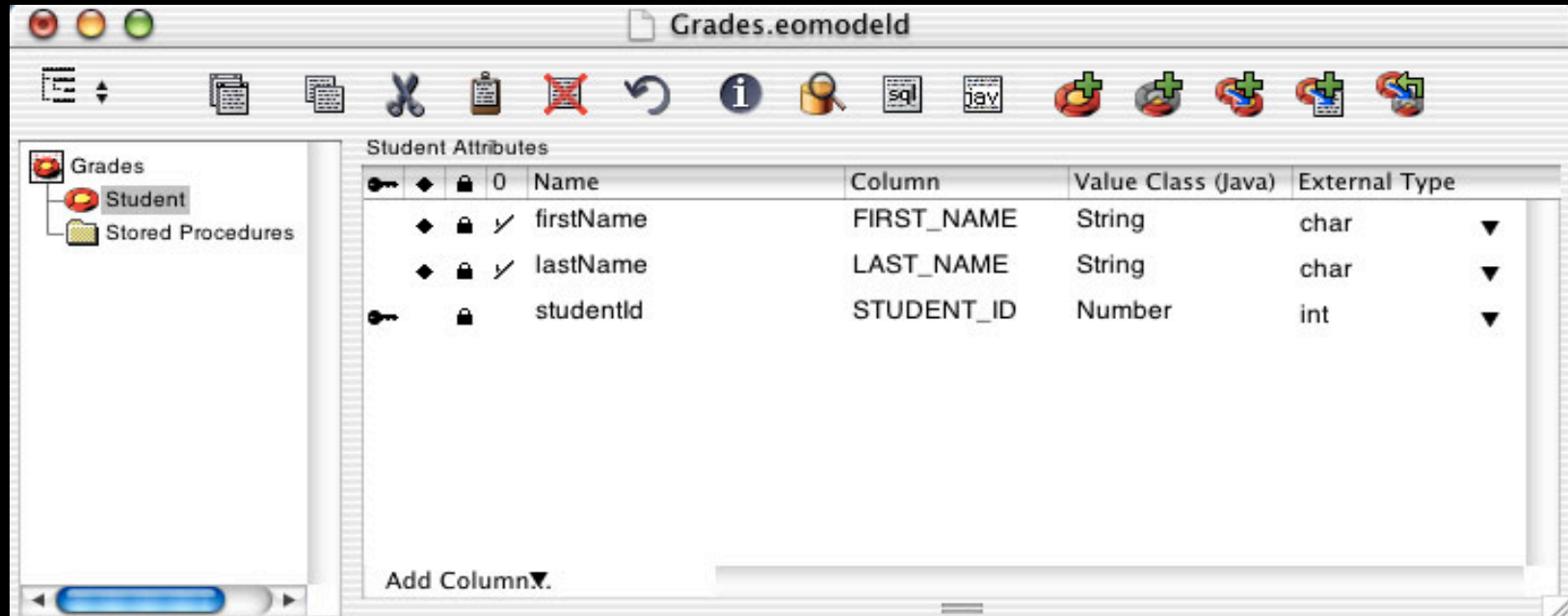
EOModeler: Provides Persistent Data Store Connectivity

- Each EOModel in a WebObjects app connects to a specific data source
 - Oracle, OpenBase
(usually a RDBMS via JDBC)
- Maps native data types into Java types
 - Varchar becomes `java.lang.String`
 - int becomes `java.lang.Number`



EOModeler: Maps Data Into Objects

- There is usually a 1:1 mapping
 - Between columns and EO attributes



EOModeler: Maps Data Into Objects

- Creates templates for custom business logic

```
public class Student extends EOGenericRecord {  
    public String firstName() {  
        return (String)storedValueForKey("firstName");  
    }  
}
```

```
    public void setFirstName(String value) {  
        takeStoredValueForKey(value, "firstName");  
    } ...
```

```
public String fullName() {  
    return firstName() + " " + lastName();  
}
```



EO Middleware

- The EOModel is the tip of the iceberg
 - EOModeler works with EOF to keep EOs in memory synchronized with the database and vice versa

```
students =  
EOUtilities.objectsMatchingKeyAndValue(editingContext,  
"Student", "lastName", "Smith");  
  
((Student)students.objectAtIndex(0)).setLastName ("Jones");  
  
editingContext.saveChanges();
```



EOModeler provides
a layer of abstraction that
minimizes the cost
of change





Demo

EOModeler

Tom and Stan

Project Builder

- The IDE for WebObjects 5.x applications
- Manage resources
 - Static and Dynamic HTML (WebObjects Builder)
 - Database mapping (EOModeler)
- Edit and debug code
- Build applications, frameworks, or custom projects
- Launch and debug application



Project Builder Assistants

- Project assistants
- File assistants



Project Assistants

- Help with new project creation
- Build compilable skeleton projects
- Add basic resources based on project type and EOModel analysis



File Assistants

- Used to add files of specific types to a project
 - Java classes
 - Web components
 - Java Client nibs





Demo

Project Builder: WebObjects Assistants

Tom and Stan

Project Structure in Project Builder

- Target Structure
- WebObjects build system is a modified version of the standard Mac OS X build system

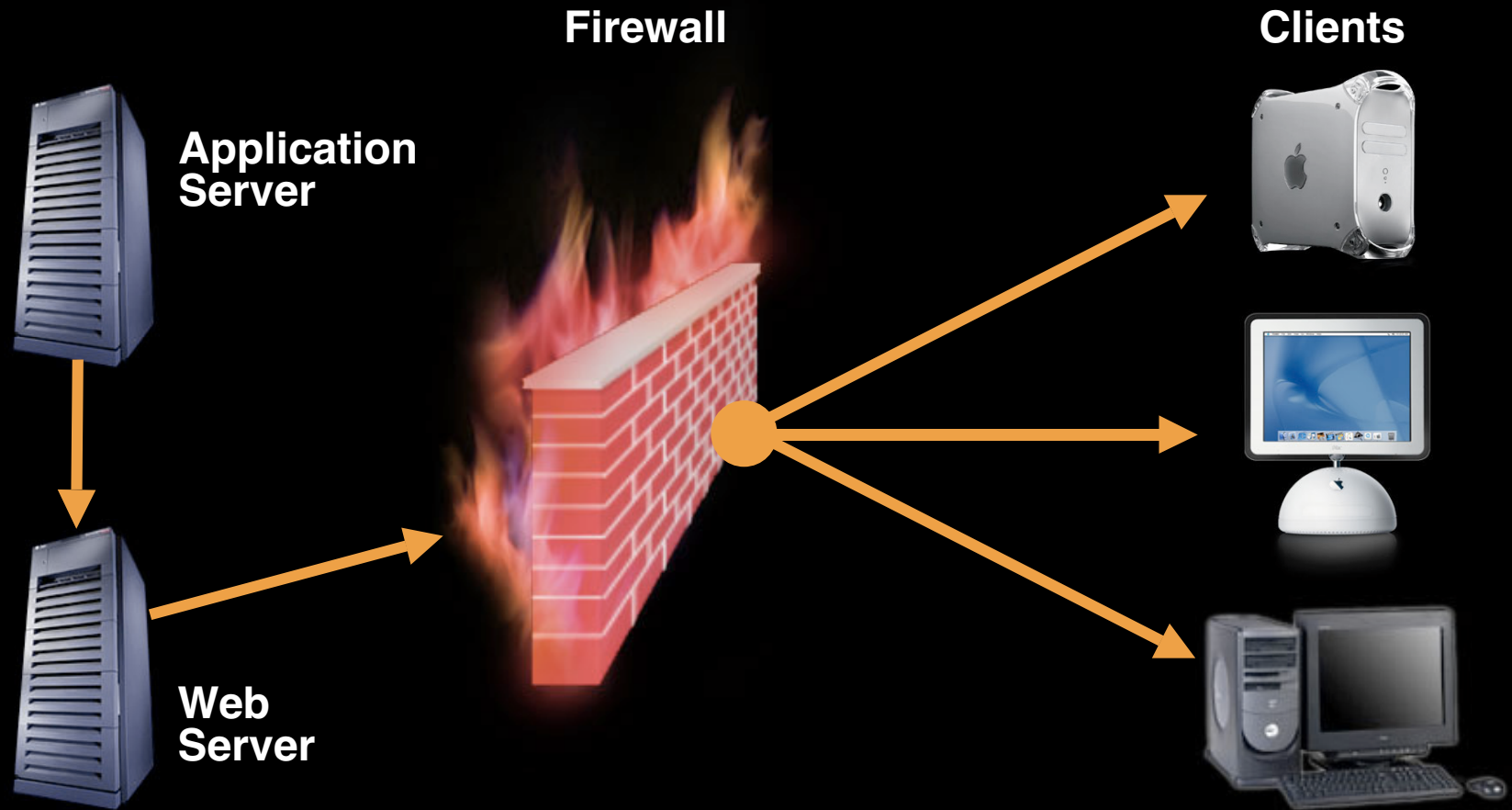


What Is a Target?

- Defines which files are part of a particular component of a built product
- One file can be part of multiple targets



Typical Deployment Scenario



Web Server Target

- Static images
- Static HTML
- Client-side Java classes
- Java Client nib files
- Anything that gets accessed through a “normal” URL



Application Server Target

- Dynamic content
- Server-side Java classes
- Web components
- Images generated on the fly
- EOModels



Target Warning



- Do not rename them
- Mess with settings only if you really have to





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Project Builder: Targets

Tom and Stan

WebObjects Builder

- Editing of HTML
- Binding of HTML to Objects in your Project
- Integration with EOModeler to bind HTML to persistent data
- Integration with Project Bulder for code synchronization





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WebObjects Builder

Tom and Stan

Rapid Turnaround Mode

- Improves development speed by reducing the number of times you have to build the project
- No need to perform a full split install
- Allows tweaking of HTML components
- Allows changing resources, such as images
- No need to use a web server



Rapid Turnaround Mode



- Project Builder needs to be running
- WOF and WOB communicate with PB to get the resources





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Rapid Turnaround

Tom and Stan

CVS Integration in Project Builder

- What is CVS?
- What can it do for you on Mac OS X and WebObjects?



What Is CVS?

- Concurrent Versioning System
- Open source
- Comes with Mac OS X
- Cross-platform
- Command-line only
- Apple loves it and uses it internally



How Does Project Builder Help You With CVS?

- Shows you when you add/delete/rename/modify a file
- Supports deletion of individual files or file wrappers (e.g., *.wo files)
- Allows remote CVS servers
- Supports security





Demo

CVS Support

Tom once again!

WebObjects Lab

- Located downstairs in Room L
 - Lab hours
 - Monday 12:00pm–6:00pm
 - Tuesday 9:00am–2:00pm*
 - Wednesday 9:00am–6:00pm
 - Thursday 9:00am–6:00pm
 - Friday 9:00am–6:00pm
- *Conversion Workshop Tuesday 2-6pm. Sign up in Lab



Roadmap

**711 Advanced Data
Modeling and Connectivity**

Room A1
Thurs., 3:30pm

FF013 WebObjects

Room A1
Fri., 3:30pm



Who to Contact

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For More Information

- WebObjects Developer Documentation
<http://developer.apple.com/techpubs/webobjects>
- Apple Professional Services Technical Support
www.apple.com/services/technicalsupport
- Other places
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Documentation



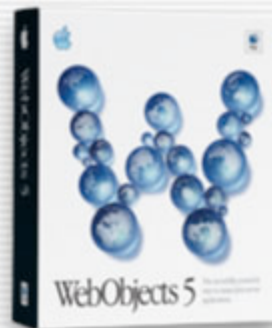
How to Access Documentation

- Most up-to-date: PDF and HTML
<http://developer.apple.com/techpubs/webobjects>
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- Product CD
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- In the box (localized)
Installation Guides, What's New, WebObjects
Overview, Java Client Desktop Applications,
Discovering WebObjects for HTML
- Check ADC News for latest updates
<http://developer.apple.com/devnews>





Q&A



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<http://developer.apple.com/wwdc2002/urls.html>

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